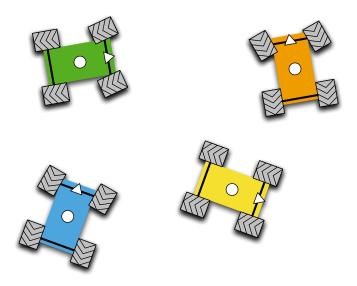
Distributed Control of Robotic Networks

A Mathematical Approach to Motion Coordination Algorithms

Francesco Bullo Jorge Cortés Sonia Martínez



Algorithm Index

BFS ALGORITHM	29
DFS ALGORITHM	31
Dijkstra algorithm	32
FLOODING ALGORITHM	46
FLOODMAX ALGORITHM	48
LCR algorithm	50
DISTRIBUTED BELLMAN-FORD ALGORITHM	52
LINEAR COMBINATION ALGORITHM	54
AGREE & PURSUE ALGORITHM	151
ITERATED TRUNCATION ALGORITHM	189
RELATIVE-SENSING ITERATED TRUNCATION ALGORITHM	191
AVERAGING ALGORITHM	193
CRCMCNTR ALGORITHM	195
RELATIVE-SENSING CRCMCNTR ALGORITHM	196
CRCMCNTR ALGORITHM with relaxed constraints	197
PLL-CRCMCNTR ALGORITHM	198
NONCONVEX CRCMCNTR ALGORITHM	201
NONCONVEX RELATIVE-SENSING CRCMCNTR ALGORITHM	201
Vrn-cntrd algorithm	226
VRN-CNTRD-DYNMCS ALGORITHM	226
VRN-CRCMCNTR ALGORITHM	228
Vrn-ncntr algorithm	229
LMTD-VRN-NRML ALGORITHM	230
LMTD-VRN-CNTRD ALGORITHM	231
RELATIVE-SENSING LMTD-VRN-CNTRD ALGORITHM	232
RNG-VRN-CNTRD ALGORITHM	232
SINGLE-ROBOT ESTIMATE UPDATE LAW	262
COOPERATIVE ESTIMATE LIPDATE LAW	264

Subject Index

k-center problem, 34 k-median problem, 34 r-limited Voronoi partition, see partition, r-limited Voronoi	area, 101 attractivity global, 17 uniform, 21 local, 16 uniform, 21 average, 181	mean communication, 161 infinite-horizon, 162 problem, 45 space, 43, 161 time, 43, 160, 197 total communication,
agent, see robot agreement configuration, 56 algorithm agreement, see algorithm, averaging averaging, 55 adjacency-based, 55 convergence speed of, 61 Laplacian-based, 56 with inputs, 276 completion, 42, 160 consensus, see algorithm, averaging distributed, 40 linear, 54, 69 uniform, 40 distributed motion coordination, see control and communication law allowable environment, 98 alphabet communication, 40, 145, 248	Bachmann–Landau symbols, 5, 44, 62 basic memory unit, 43 BFS tree, see tree, breadth-first spanning body, 252 Byzantine failure, 42 cell r-limited Voronoi, 102 Voronoi, 102 centroid, 101, 115, 133 chain, 25 Chebyshev center, see incenter circumcenter, 99, 121, 133, 193 parallel, 196 circumradius, 99 communication edge map, 141 complexity average, see complexity, expected	condensation digraph, see digraph, condensation congestion, 198 communication, 144 physical, 144 connectivity constraint set, see set, connectivity constraint consensus average, 60 Log-Sum-Exp, 91 control and communication law, 145 "away-from-closest- neighbor", 227 "move-toward-furthest- vertex", 227 agree and pursue, 149 averaging, 191, 203 circumcenter, 193 in nonconvex environments, 199
environment sensing, 153 sensing, 153	communication, 43 energy, 162 expected, 44	compatible, 158 data-sampled, 147 equivalent, 157

event-driven, 248	ε -disk-covering, 222	edge set of, 22
uniform, 249	ε -distortion, 221	in-neighbor, 23, 26
invariant, 157	ε -sphere-packing, 222	intersection, 23
limited-Voronoi-	direction agreement,	maximal clique of, 23
centroid,	159	node, see digraph,
229	rendezvous	vertex
Limited-Voronoi-	ε -, 181	out-neighbor, 23
normal,	exact, 181	path
228	static, 158	directed, see digraph,
parallel circumcenter,	curve, 7	directed path
196	arc-length	periodic, 25
rescheduling of, 164	parameterization of, 7	reverse, 23
static, 147	closed, 7	ring, 25
uniform, 145	curvature of	$\sin k$ of, 24
Voronoi-centroid, 224	absolute, $8, 253$	source of, 24, 45
on planar vehicles,	signed, $8, 253$	spanning tree of, see
224	inflection point of, 254	tree, spanning
range-limited version	length of, 7	strongly connected, 25,
of, 230	not self-intersecting, 7	36
Voronoi-circumcenter,	outward normal vector	subgraph of, 23
226	of, 8	induced, 23
Voronoi-incenter, 227	parameterization of, 7	spanning, 23
control structures, 42, 45	radius of curvature of,	topologically balanced,
control system	8, 253	23
allowable initial states	tangent vector of, 8	undirected, 22
of, 15	cycle, see graph, cycle	union, 23 , 77
continuous-time	and digraph, cycle	vertex, 22
continuous-space, 15	cyclic balancing, 93	globally reachable,
discrete-time	cyclic pursuit, 93	25, 37, 57
continuous-space, 15	1 1 101 000	in-degree, 23
evolution map of, 15	density, 101, 220	out-degree, 23
evolution of, 15	DFS tree, see tree,	radius, 28, 47
input space of, 15	depth-first spanning	vertex set of, 22
state space of, 15	diagonal set, 4	weighted, see weighted
vector field of, 15	diameter, 7	digraph
convex combination, 9	digraph, 22	disagreement function, 89
coefficients, 9	acyclic, 24, 88	distance, 5
convex hull, 96	aperiodic, 24, 37	L^p , 5
relative, 98	clique of, 23	between a point and a
coordination task, 158 agent equidistance,	complete, 23	set, 6 between a vertex and a
-	condensation, 25, 88	
159, 256 boundary estimation,	cycle, 24 diameter, 28	set, 34
•		between two vertices,
256 deployment	directed path, 24 length, 28	see digraph, distance Cartesian product, 6
ε -r-area, 221	shortest, 29	clockwise, 5
ε -r-area, 221 ε -r-distortion-area,	distance, 28	counterclockwise, 5
ε - τ -distortion-area,	edge, 22	geodesic, 5
221	cuge, 22	Scoucsic, 0

dwell time, 250	Fermat–Weber, 134	incenter, 100, 124
dynamical system, 15	from-to-inside, 96	indicator function, 4
allowable initial states	ISS-Lyapunov, 271	inradius, 100
of, 15	Lyapunov, 17	inradius, 100
continuous-time	mixed distortion-area,	Krausa madal 101 202
continuous-time continuous-space, 15	115, 222	Krause model, 191, 203
discrete-time	multicenter, see	Lanlagian
continuous-space, 15,	multicenter, see multicenter function	Laplacian flow, 91
54	sensing, 153	LaSalle Invariance Prin-
equilibrium point of, 16	sphere-packing, 122,	ciple
evolution of, 15	222	for continuous-time dy
uniformly bounded,	222	namical systems,
21	generalized Bezout	18
input space of, 15	identity, 74	for discrete-time dy-
set-valued, 19	graph	namical systems, 18,
allowable initial	acyclic, 24	87
states of, 19	connected, 23	for set-valued discrete-
evolution map of, 19	connected component	time dynamical
evolution of, 19	of, 24	systems, 20
fixed point of, 20	cycle, 24	law
state space of, 19	diameter, 29	approximate estimate
state space of, 15	directed, see digraph	update and
time-dependent, 21	directed version of, 22	balancing, 266
time-dependent, 21 time-invariant, 16	distance, 29	cooperative estimate,
vector field of, 15	edge, 22	$\frac{262}{}$
vector field of, 19	edge, 22 edge set of, 22	estimate update and
edge, see digraph, edge	Eulerian, 26	balancing, 265
and graph, edge	intersection, 23	single-robot estimate
eigenvalue, 10	neighbor, 23	update, 257
semisimple, 12	node, see graph, vertex	leader, 42, 48
simple, 10	path, 23	Lie derivative, 18
envelope theorem, 136	length, 29	line integral, 116
equal-neighbor averaging	simple, 24	linear iteration, see
rule, see algorithm,	proximity, see	algorithm,
averaging,	proximity, see	distributed, linear
adjacency-based	undirected, 22	Lyapunov function, see
Euclidean minimum	union, 23	function, Lyapunov
spanning tree, 106	vertex, 22	runction, Lyapunov
spanning tree, 100	degree, 23	map, 4
Fermat–Weber center,	radius, 29	composition, 4
134	vertex set of, 22	image of, 4
forest, 24	group, 8	inverse, 4
function	group, o	level set of, 4
\mathcal{K} -, 270	halfplane, 96	overapproximation, 22
K.L., 270		
	internal tangent, 98 halfspace, 96	set-valued, 4, 19 closed, 20
area, 115, 221	папърасе, во	support of, 4
disk-covering, 120, 222	identity man 4	
distortion, 114, 221	identity map, 4	Markov chain, 68, 92

matrix	message-generation	evolution of, 146, 156
adjacency, see weighted	function, 40, 145, 248	relative-sensing, 154
digraph, adjacency	standard, 41, 147	uniform, 142
matrix of	message-reception	synchronous, 39, 166
circulant, 10, 86	function, 248	node
tridiagonal, 64	message-trigger function,	active, 120, 123
column-stochastic, 9	248	passive, 120, 123
convergence time of, 61	method of empirical	non-degenerate sequence
convergent, 12	distributions, 253	of stochastic
doubly stochastic, 9,	metric space, 5	matrices, 57
35, 60, 86	Metropolis-Hastings	norm
exponential	weights, 89	$L^p,5$
convergence factor of,	minimum-weight	matrix
61	spanning tree, see	p-induced, 11
incidence, see weighted	tree, spanning,	-
digraph, incidence	minimum-weight	open lune, 6
matrix of	motion control function,	Overapproximation
irreducible, 13, 36	145, 156, 249	Lemma, 22
Laplacian, see weighted	multicenter function,	overapproximation
digraph, Laplacian	112, 118	system, 22
matrix of	area, see function, area	,
M_{0} -, 87	disk-covering, see	Parallel Axis Theorem,
M-, 87	function,	101, 114
nonnegative, 9	disk-covering	partition, 102
normal, 9	distortion, see function,	r-limited Voronoi, 102
orthogonal, 8	distortion	Voronoi, 102, 113, 120,
permutation, 9	expected-value, 112	123
positive, 9, 36, 37	mixed distortion-area,	performance, 112, 221
primitive, 13, 37, 59	see function, mixed	Perron-Frobenius
reducible, 13	distortion-area, 134	theorem
row-stochastic, 9, 35	sphere-packing, see	for irreducible matrices,
semi-convergent, 12	function,	13
singular values, 10	sphere-packing	for positive matrices,
special orthogonal, 8	worst-case, 119	13
spectral radius, 11		for primitive matrices,
essential, 12	natural immersion, 110	14
spectrum, 10	neighborhood	polar moment of inertia,
stochastic, 9, 87, 89, 90	of a point, 6	101
Toeplitz, 9	of a set, 6	polygon, 96
tridiagonal, 64	network	diagonal, 97
tridiagonal	asynchronous, 166	edge of, 96
augmented, 66, 243	evolution, 41	inscribed, 252, 275
unitarily similar, 11	robotic, 141	nonconvex, 97
unitary, 11	asynchronous	perimeter, 97
median point, see	event-driven	simple, 96
Fermat–Weber center	evolution, 251	vertex
message, 40, 145, 248	event-driven	exterior angle, 97
basic, 43	asynchronous, 248	interior angle, 97

vertex of, 96	r-limited Delaunay, 105	state space of, 140
polytope, 97	complete, 104	with relative sensor,
edge, 97	Delaunay, 105	152
face, 97	edge map of, 104	
facet, see polytope, face	Euclidean minimum	segment
vertex, 97	spanning tree of, 106	closed, 96
problem	Gabriel, 106	open, 96
1-center, 113	locally cliqueless graph	sensor
<i>n</i> -bugs, 92, 246, 276	of, 110, 135	disk, 154
area, 115, 117, 133, 137	range-limited visibility,	footprint, 154
Art Gallery, 238	106	visibility, 154
BFS tree computation,	relative neighborhood,	set
45	105	s-partition of, 163
broadcast, 45	sensing, 155	boundary of, 3 , 257
connectivity	set of neighbors map	connectivity constraint,
maintenance, 181,	of, 107	184
202	spatially distributed	G-, 186
network, 184	graph over, 108	line-of-sight, 189
pairwise, 182	spatially distributed	locally cliqueless
continuous p-center,	map over, 111, 118	line-of-sight, 190
119	subgraph of, 107	pairwise, 182
continuous p-median,	visibility, 106	pairwise line-of-sight,
113		189
distortion, 114, 117,	reference frame, 151	contraction of, 97, 186
136	body, 151	convex, 9, 96
gathering, see problem,	fixed, 151	globally asymptotically
rendezvous	relative-sensing control	stable, 17
hypothesis testing, 92	law, 156	uniformly, 21
leader election, 48, 166	equivalent, see control	globally attractive, 17
mixed distortion-area,	and communication	uniformly, 21
115, 118	law, equivalent	interior of, 3
rendezvous, 180, 201	static, 156	kernel, 97
shortest-paths tree	ring digraph, see	locally asymptotically
computation, 51	digraph, ring	stable, 16
uncapacited facility	robot, 140	uniformly, 21
location, 34	allowable initial states	locally attractive, 16,
processor, 14	of, 140	21
allowable initial states	anonymous, 148	uniformly, 21
of, 156	control vector field of,	path connected, 7
allowable initial values,	140	positively invariant, 16
40, 145, 248	differential drive, 141	strongly, 20
state, 40, 146	Dubins, 141	weakly, 20
set, 40, 145, 156, 248	input of, 140	relative perimeter of, 99
projection, 7	input space of, 140	relatively convex, 98
proximity graph, 104,	mobile, 140	simply connected, 7
125, 142	oblivious, 148	stable, 16
r - ∞ -disk, 106	physical state of, 140	uniformly, 21
r-disk, 105	Reeds-Shepp, 141	star-shaped, 97

strict concavity of, 97 strictly concave point of, 97 unstable, 16 visibility, 97 range-limited, 97 sink, see digraph, sink of source, see digraph, source of stability, 16	traveling salesperson tour, 34 tree, 24 breadth-first spanning, 29, 45 child in, 25 depth-first spanning, 31 directed, 25 depth of, 28 spanning, see tree,	Voronoi configuration r -limited centroidal, 103, 221 centroidal, 103, 221 circumcenter, 103, 222 incenter, 103, 222 Voronoi partition, see partition, Voronoi, 125
stability, 16 global asymptotic, 17 uniform, 21 input-to-state, 270, 276 local asymptotic, 16 uniform, 21 uniform, 21 state machine, 14 allowable initial states of, 14 evolution map of, 14 evolution of, 14 input space of, 14 state-transition function, 40, 145, 156, 249 state-transition trigger function, 249 subgraph, see digraph, subgraph of symmetric difference, 252, 275 synchronization, 70	spanning, see tree, spanning parent in, 25 root of, 25 rooted, see tree, directed shortest-paths, 32 siblings in, 25 spanning, 25 minimum-weight, 34 vertex predecessor of, 25 successor of, 25 unicycle, 141, 224 unique identifier, 39, 141 unstability, 16 vector field control-affine, 15 driftless, 15 time-dependent, 15 versor, 240 vertex, see digraph, vertex and graph,	weighted digraph, 27 adjacency matrix of, 27, 35 unweighted, 27 in-degree matrix of, 28 incidence matrix of, 88 Laplacian matrix of, 38, 90 out-degree matrix of, 28 shortest-paths tree of, see tree, shortest-paths undirected, 27 unweighted version of, 27 vertex in-degree, 28 out-degree, 28 weight-balanced, 28, 35, 90 weighted depth, 29 weighted diameter, 29
tangent space, 4 task, see coordination task token, 45	vertex Vicsek's model, see algorithm, averaging, adjacency-based	weighted distance, 29, 34 weighted radius, 29
topology control, 167	visible, 97	Zeno behavior, 251

Symbol Index

: arc-length parametrization, 7 $\gamma_{\rm arc}$: big O Bachmann-Landau symbol, 5 O(q) $\Omega(g)$: big Omega Bachmann–Landau symbol, 5 $\Theta(g)$: big Theta Bachmann-Landau symbol, 5 ∂S : boundary of the set S, 3 |S|: number of elements of the finite set S, 3 $S_1 \times S_2$: Cartesian product of S_1 and S_2 , 4 : Cartesian product of the collection of sets $\{S_a\}_{a\in A}$, 4 $\prod_{a\in A} S_a$: Cartesian product of n copies of S, 4 S_{δ} : δ -contraction of S, 97 δ^S : symmetric difference, 252 : density function on \mathbb{R}^d , 101 $\phi: \mathbb{R}^d \to \mathbb{R}_{>0}$: the empty set, 3 $G \cap G'$: intersection of graphs G and G', 23 $G \cup G'$: union of graphs G and G', 23 $\mathbb{G}(S)$: set of all undirected graphs whose vertex set is an element of $\mathbb{F}(S)$, 104 $H_{p,q}$: closed halfspace defined by p and q, 96 $H_S(v)$: internal tangent halfplane of v with respect to S, 98 [a,b]: closed interval between the numbers a and b, 4 a, b: open interval between the numbers a and b, 4 $f: S \to T$: map f from set S to set T, 4 : composition of the maps f and g, 4 $f \circ g$ f^{-1} : inverse map of a function f, 4 $f^{-1}(x)$: level set of a function f corresponding to a value x, 4 T_f : overapproximation map associated to a time-dependent evolution f, 22 $h:S \rightrightarrows T$: set-valued map h from set S to set T, 4 A > 0: a symmetric positive definite matrix A, 8 $A \ge 0$: a symmetric positive semidefinite matrix A, 8

 A^T : transpose of a real matrix A, 8

 U^* : conjugate transpose of a complex matrix U, 8

 $y^{[i]}: \mathbb{Z}_{>0} \to \mathbb{A}^n$: trajectory describing the messages received by processor

i, 41

 \mathcal{H}_{max} : k-center function, 34 \mathcal{H}_{Σ} : k-median function, 34

 $\mathcal{H}_{\rm exp}$: expected-value multicenter function, 112

 $\mathcal{H}_{\mathrm{dist}}$: distortion function, 114 $\mathcal{H}_{\mathrm{area},a}$: area function, 115

 $\mathcal{H}_{\text{dist-area},a,b}$: mixed distortion-area function, 115

 $\mathcal{H}_{\text{dist-area},a}$: mixed distortion-area function with $b=-a^2$, 115

 \mathcal{H}_{worst} : worst-case multicenter function, 119 \mathcal{H}_{dc} : disk-covering multicenter function, 120 \mathcal{H}_{sp} : sphere-packing multicenter function, 122

 \mathcal{S} : network, 39

S: robotic network, 141

 S_F : network associated to $F \in \mathbb{R}^{n \times n}$, 55

 $\mathcal{S}_{\text{disk}}$: network of first-order robots with range-limited commu-

nication, 142

 \mathcal{S}_{D} : network of first-order robots with Delaunay communica-

tion, 143

 $\mathcal{S}_{\mathrm{LD}}$: network of first-order robots with range-limited Delau-

nay communication, 143

 $\mathcal{S}_{\infty ext{-disk}}$: network of first-order robots with $r ext{-}\infty ext{-disk}$ communica-

tion, 143

 $\mathcal{S}_{\mathrm{vehicles}}$: network of planar vehicle robots with Delaunay commu-

nication, 143

 $S_{\text{vis-disk}}$: network of robots with line-of-sight communication, 143

 S_{circle} : network of first-order robots in \mathbb{S}^1 , 144

 $\mathcal{S}_{ ext{disk}}^{ ext{rs}}$: network of first-order robots with range-limited relative

sensing, 154

 $S_{\text{vis-disk}}^{\text{rs}}$: network of robots with line-of-sight relative sensing, 155

 $||x||_p$: L^p -norm of a vector x, 5

 $||A||_p$: p-induced norm of a matrix A, 11

 \mathcal{P}_I : s-partition of I, 163

 $f_{-}(a)$: limit from the left of f at a, 116 $f_{+}(a)$: limit from the right of f at a, 116

 $J_{\phi}(S, p)$: polar moment of inertia of S about p with respect to ϕ ,

101

 $w^{[i]}$: state of processor i, 40

 $w_0^{[i]}$: initial state of processor i, 41 $W^{[i]}$: state set of processor i, 40

 $W_0^{[i]}$: set of allowable initial values for processor i, 40 : exponential convergence factor of $A \in \mathbb{R}^{n \times n}$, 61 $r_{\rm exp}(A)$

 Σ^{b} : body reference frame, 151 Σ^{fixed} : fixed reference frame, 151

[p,q]: closed segment with extreme points p and q, 96 p,q[: open segment with extreme points p and q, 96

 $\operatorname{rbt-sns}: \mathbb{R}^d \to \mathbb{A}_{\operatorname{rbt}}$

sensing function, 153

env-sns: $\mathbb{P}(\mathbb{R}^d) \to \mathbb{A}_{env}$:

environment sensing function, 153

: collection of sets indexed by the index set A, 4 $\{S_a\}_{a\in A}$

 $x \in S$: x is an element of the set S, 3

 $R \subset S$: R is a subset of S, 3

 $R \subseteq S$: R is a strict subset of S, 3

 $S_1 \cap S_2$: intersection of sets S_1 and S_2 , 4

 $\cap_{a\in A} S_a$: intersection product of the collection of sets $\{S_a\}_{a\in A}$, 4

 $S_1 \cup S_2$: union of sets S_1 and S_2 , 4

: union of the collection of sets $\{S_a\}_{a\in A}$, 4 $\bigcup_{a\in A} S_a$

: the vector in \mathbb{R}^d whose entries are zero except for the *i*th \boldsymbol{e}_i

entry, which is one, 4

: the vector in \mathbb{R}^d whose entries are all equal to one, 4 $\mathbf{1}_d$: shorthand for $(1, -1, 1, \dots, (-1)^{d-2}, (-1)^{d-1}) \in \mathbb{R}^d$, 67 $\mathbf{1}_{d-}$: the vector in \mathbb{R}^d whose entries are all equal to zero, 4 $\mathbf{0}_d$

 $\mathcal{X}_{ ext{disk}}(p^{[i]}, p^{[j]})$: pairwise connectivity constraint set of agent at $p^{[i]}$ with

respect to agent at $p^{[j]}$, 182

 $\mathcal{X}_{\text{disk}}(p^{[i]}, \mathcal{P})$: connectivity constraint set of agent at $p^{[i]}$ with respect

to \mathcal{P} , 184

 $\mathcal{X}_{\mathrm{disk},\mathcal{G}}(p^{[i]},\mathcal{P})$: \mathcal{G} -connectivity constraint set of agent at $p^{[i]}$ with respect

to \mathcal{P} , 186

 $\mathcal{X}_{\text{vis-disk}}(p^{[i]}, p^{[j]}; Q_{\delta})$:

line-of-sight connectivity constraint set in Q_{δ} of agent at $p^{[i]}$ with respect to agent at $p^{[j]}$, 189

 $\mathcal{X}_{\text{vis-disk}}(p^{[i]}, \mathcal{P}; Q_{\delta})$:

line-of-sight connectivity constraint set in Q_{δ} of agent at $p^{[i]}$ with respect to \mathcal{P} , 189

 $\mathcal{X}_{\text{lc-vis-disk}}(p^{[i]}, \mathcal{P}; Q_{\delta}):$

locally cliqueless line-of-sight connectivity constraint set in Q_{δ} of agent at $p^{[i]}$ with respect to \mathcal{P} , 190

A : communication alphabet, 40

 $A_{\rm rbt}$: sensing alphabet, 153

 $\begin{array}{lll} \mathbb{A}_{\mathrm{env}} & : \text{ environment sensing alphabet, } 153 \\ \mathrm{A}_{\phi}(S) & : \text{ area of } S \text{ with respect to } \phi, \, 101 \\ \mathrm{avrg}(S) & : \text{ average of points in } S, \, 181 \end{array}$

average of points in S, 181 A(G) : adjacency matrix of G, 27

ATrid $_n^{\pm}(a,b)$: augmented tridiagonal matrix, 66 $B(x,\varepsilon)$: open ball of center x and radius ε , 6 : closed ball of center x and radius ε , 6

 $\mathrm{CM}_{\phi}(S)$: centroid or center of mass of S with respect to ϕ , 101

CC(S) : circumcenter of S, 99 CR(S) : circumradius of S, 99

 $CC(\mathcal{D}A)$: communication complexity of a distributed algorithm $\mathcal{D}A$,

43

MCC(T): mean communication complexity to achieve T, 161

 $MCC(\mathcal{T}, \mathcal{CC})$: mean communication complexity to achieve \mathcal{T} with \mathcal{CC} ,

161

 $MCC(\mathcal{T}, \mathcal{CC}, x_0, w_0)$:

mean communication complexity to achieve $\mathcal T$ with \mathcal{CC}

from (x_0, w_0) , 161

IH-MCC(\mathcal{CC}, x_0, w_0):

infinite-horizon mean communication complexity, 162

TCC(T): total communication complexity to achieve T, 161

 $TCC(\mathcal{T}, \mathcal{CC})$: total communication complexity to achieve \mathcal{T} with \mathcal{CC} ,

161

 $TCC(\mathcal{T}, \mathcal{CC}, x_0, w_0)$:

total communication complexity to achieve \mathcal{T} with \mathcal{CC}

from (x_0, w_0) , 161

 $\mathcal{CC}_{AGREE\ \&\ PURSUE}$: agree and pursue control and communication law, 149

 $\mathcal{CC}_{\text{AVERAGING}}$: averaging control and communication law, 191 $\mathcal{CC}_{\text{CRCMCNTR}}$: circumcenter control and communication law, 193

 $\mathcal{CC}_{PLL-CRCMCNTR}$: parallel circumcenter control and communication law,

196

 $\mathcal{CC}_{\text{NONCONVEX CRCMCNTR}}$:

circumcenter control and communication law in noncon-

vex environments, 199

 $\mathcal{CC}_{\text{Vrn-cntrd}}$: Voronoi-centroid control and communication law, 224

 $\mathcal{CC}_{\mathrm{Vrn-CNTRD-DYNMCS}}$:

Voronoi-centroid control and communication law on pla-

nar vehicles, 224

 $\mathcal{CC}_{\text{VRN-CRCMCNTR}}$: Voronoi-circumcenter control and communication law,

226

 $\mathcal{CC}_{\text{Vrn-ncntr}}$: Voronoi-incenter control and communication law, 227 $\mathcal{CC}_{\text{Lmtd-Vrn-nrml}}$: limited-Voronoi-normal control and communication law,

228

 $\mathcal{CC}_{\mathrm{LMTD-VRN-CNTRD}}$:

limited-Voronoi-centroid control and communication law,

229

 $\mathcal{CC}_{\text{RNG-VRN-CNTRD}}$: range-limited version of Voronoi-centroid control and com-

munication law, 230

CC: control and communication law, 145

 $\mathcal{CC}_{(s,\mathcal{P}_I)}$: \mathcal{P}_I -rescheduling of \mathcal{CC} , 164 ctl : motion control function, 145

co(S) : convex hull of S, 96 κ_{abs} : absolute curvature, 8 κ_{signed} : signed curvature, 8

 \mathbb{C} : set of complex numbers, 4

 $\mathbb{C}^{n \times m}$: set of $n \times m$ complex matrices, 8 $\mathrm{Circ}_n(a,b,c)$: tridiagonal circulant matrix, 64 $D_{\mathrm{in}}(G)$: weighted in-degree matrix of G, 28 $D_{\mathrm{out}}(G)$: weighted out-degree matrix of G, 28 $d_{\mathrm{in}}(v)$: weighted in-degree of a vertex v, 28 $d_{\mathrm{out}}(v)$: weighted out-degree of a vertex v, 28

 $\operatorname{diag}(S^n)$: diagonal set of the Cartesian product S^n , 4

 $\operatorname{diag}(v)$: square matrix with components of vector v in the diago-

nal, 8

diam(S): diameter of the set S, 7

diam(G): diameter of G, 28

Dscn(f) : set of points where f is discontinuous, 116

dist : distance function, 5, 6

 $\mathcal{D}_{\text{curvature}}(q_i, q_j)$: curvature distance between q_i and q_j , 254 $\mathcal{D}_{\text{arc}}(q_i, q_j)$: arc-length distance between q_i and q_j , 254

dist_c : clockwise distance, 5

dist_{cc} : counterclockwise distance, 5

 dist_g : geodesic distance, 5 dist_p : L^p -distance, 5

 $\mathcal{D}_{\lambda}(q_i, q_i)$: pseudo-distance between q_i and q_i , 255

 dist_G : $\operatorname{distance in } G$, 28

wdist_G : weighted distance in G, 29 $\mathcal{D}A$: distributed algorithm, 40 $\mathcal{E}_{\mathcal{G}}$: edge map associated to \mathcal{G} , 104

E(G): edges of G, 22

 $E_{\rm cmm}$: set of communication links in a network of processors or

in a robotic network, 39

Ed(Q): edges of Q, 97

ECC : event-driven control and communication law, 248

Fa(Q): faces of Q, 97

 $\mathbb{F}(S)$: collection of finite subsets of the set S, 3

fti : from-to-inside function, 96 G : a graph or a digraph, 22 G : proximity graph, 104 G : Delaunay graph, 105

 $\mathcal{G}_{\text{EMST},\mathcal{G}}$: Euclidean minimum spanning tree of \mathcal{G} , 106

 $\mathcal{G}_{\text{EMST}}$: Euclidean minimum spanning tree of the complete graph,

106

 \mathcal{G}_{G} : Gabriel graph, 106

 $\mathcal{G}_{lc,\mathcal{G}}$: locally cliqueless graph of \mathcal{G} , 110 \mathcal{G}_{RN} : relative neighborhood graph, 105 \mathcal{G}_{cmplt} : complete proximity graph, 104

 $\mathcal{G}_{\text{disk}}(r) \hspace{1cm} : r\text{-disk graph, } 105$ $\mathcal{G}_{\infty\text{-disk}}(r) \hspace{1cm} : r\text{-}\infty\text{-disk graph, } 106$

 $\mathcal{G}_{\mathrm{LD}}(r)$: r-limited Delaunay graph, 105 $\mathcal{G}_{\mathrm{vis},Q}$: visibility graph in Q, 106

 $\mathcal{G}_{\text{vis-disk},Q}$: range-limited visibility graph in Q, 106

 id_S : identity map on a set S, 4 I_n : $n \times n$ identity matrix, 8 $\operatorname{image}(f)$: image of the map f, 4

 $i_{\mathbb{F}}: X^n \to \mathbb{F}(X)$: natural immersion of X^n into $\mathbb{F}(X)$, 110

IC(S): incenter of S, 100

 1_R : indicator map associated with a set R, 4

 $\begin{array}{lll} \operatorname{IR}(S) & : \operatorname{inradius} \ \operatorname{of} \ S, \ 100 \\ \operatorname{int}(S) & : \operatorname{interior} \ \operatorname{of} \ \operatorname{the} \ \operatorname{set} \ S, \ 3 \\ I & : \ \operatorname{set} \ \operatorname{of} \ \operatorname{unique} \ \operatorname{identifiers}, \ 39 \\ \operatorname{kernel}(S) & : \ \operatorname{visibility} \ \operatorname{kernel} \ \operatorname{set} \ \operatorname{of} \ S, \ 97 \\ \operatorname{kernel}(A) & : \ \operatorname{kernel} \ \operatorname{subspace} \ \operatorname{of} \ \operatorname{a} \ \operatorname{matrix} \ A, \ 8 \end{array}$

L(G): Laplacian matrix of G, 38

 $\mathcal{L}_f V$: Lie derivative of a function V along a vector field f, 18

msg-gen : message-generation function, 248
msg-rec : message-reception function, 248
msg-trig : message-trigger function, 248
msg : message-generation function, 40

 $\mathcal{M}(x,w)$: set of all non-null messages generated during one com-

munication round from (x, w), 161

MST : minimum-weight spanning tree, 34

 $\mathcal{N}_G(v)$: set of neighbors of v in G, 23 $\mathcal{N}_G^{\text{in}}(v)$: set of in-neighbors of v in G, 23 $\mathcal{N}_G^{\text{out}}(v)$: set of out-neighbors of v in G, 23 \mathcal{N}_G : set of neighbors map of \mathcal{G} , 107

null : null message, 40

 $\begin{array}{lll} \mathbb{N} & : \mbox{ set of natural numbers, 4} \\ n_{\rm out} & : \mbox{ outward normal vector, 8} \\ {\rm PCC}(S) & : \mbox{ parallel circumcenter of } S, 196 \\ \mathbb{P}(S) & : \mbox{ collection of subsets of the set } S, 3 \\ \end{array}$

 $\begin{array}{ll} \operatorname{proj}_W & : \text{ projection onto the set } W, \, 7 \\ \mathbb{R}^{n \times m} & : \text{ set of } n \times m \text{ real matrices, } 8 \end{array}$

 \mathbb{R} : set of real numbers, 4

 $\mathbb{R}_{\geq 0}$: set of non-negative real numbers, 4 $\mathbb{R}_{> 0}$: set of positive real numbers, 4

radius(v, G) : radius of v in G, 28 ρ : radius of curvature, 8 rank(A) : rank of a matrix A, 8

rco(S; X) : relative convex hull of S in X, 99

 \mathcal{R} : set of mobile robots, 141

 $SC(\mathcal{D}A)$: space complexity of a distributed algorithm $\mathcal{D}A$, 43

 $SC(\mathcal{T}, \mathcal{CC})$: space complexity to achieve \mathcal{T} with \mathcal{CC} , 161

 $\rho(A)$: spectral radius of a matrix A, 11

 $\rho_{\rm ess}(A)$: essential spectral radius of a matrix A, 12

 $\operatorname{spec}(A)$: spectrum of a matrix A, 10 \mathbb{S}^d : sphere of dimension d, 4 stf : state-transition function, 40

stf-trig : state-transition trigger function, 249 $T_{\varepsilon}(A) \qquad : \varepsilon\text{-convergence time of } A \in \mathbb{R}^{n \times n}, 61$

 $T\mathbb{R}^d$: tangent space of \mathbb{R}^d , 4 $T\mathbb{S}^d$: tangent space of \mathbb{S}^d , 4 T : coordination task, 158

 $\mathcal{T}_{\varepsilon\text{-sp-dply}}$: $\varepsilon\text{-sphere-packing deployment task, }222$

 $\mathcal{T}_{\varepsilon\text{-bndry}}$: boundary estimation task, 256 $\mathcal{T}_{\varepsilon\text{-eqdstnc}}$: agent equidistance task, 256 \mathcal{T}_{dir} : direction agreement task, 159

 $T_{\varepsilon\text{-eqdstnc}}$: equidistance task, 159

 $\mathcal{T}_{\text{rndzvs}}$: rendezvous task, 181 $\mathcal{T}_{\varepsilon\text{-rndzvs}}$: $\varepsilon\text{-rendezvous task, 181}$

 $\mathcal{T}_{\varepsilon\text{-distor-dply}}$: ε -distortion deployment task, 221 $\mathcal{T}_{\varepsilon\text{-}r\text{-area-dply}}$: ε -r-area deployment task, 221

 $\mathcal{T}_{\varepsilon\text{-}r\text{-}distor\text{-}area\text{-}dply}$: $\varepsilon\text{-}r\text{-}distortion\text{-}area deployment task, 221}$ $\mathcal{T}_{\varepsilon\text{-}dc\text{-}dply}$: $\varepsilon\text{-}disk\text{-}covering deployment task, 222}$

 $TC(\mathcal{D}A)$: time complexity of a distributed algorithm $\mathcal{D}A$, 43

TC(T): time complexity to achieve T, 160

 $TC(\mathcal{T}, \mathcal{CC})$: time complexity to achieve \mathcal{T} with \mathcal{CC} , 160

 $TC(\mathcal{T}, \mathcal{CC}, x_0, w_0)$:

time complexity to achieve \mathcal{T} with \mathcal{CC} from (x_0, w_0) , 160

TSP : traveling salesperson tour, 34

 $T_{\rm BFS}$: breadth-first spanning (BFS) tree, 29 $T_{\rm DFS}$: depth-first spanning (DFS) tree, 31

 $T_{\rm shortest\text{-}paths}$: shortest-paths tree, 32

 $Trid_n(a, b, c)$: tridiagonal Toeplitz matrix, 64

vers: $\mathbb{R}^d \to \mathbb{R}^d$: versor operator, 240 V(G): vertices of G, 22 V(Q): vertices of Q, 97

Vi(p; S) : set of all points in S visible from p, 97

 $Vi_{disk}(p; S)$: set of all points in S within a distance r and visible from

p, 97

 $V_i(\mathcal{P})$: Voronoi cell of p_i , 102

 $V_{i,r}(\mathcal{P})$: r-limited Voronoi cell of p_i , 102

 $\mathcal{V}(\mathcal{P})$: Voronoi partition generated by $\mathcal{P} = \{p_1, \dots, p_n\}$, 102 $\mathcal{V}_r(\mathcal{P})$: r-limited Voronoi partition generated by $\mathcal{P} = \{p_1, \dots, p_n\}$,

102

 $\mathbb{Z}_{\geq 0}$: set of non-negative integer numbers, 4